



## **COMMANDO / SPACE INVASION**

### **INTRODUCTION**

You are Super Joe the crack combat soldier of the eighties battling against all odds to defeat the advancing rebel forces. Equipped with only an M60 machine gun and six hand-grenades you carry out your lone crusade, forcing your way into hostile territory. Mortars, grenades and dynamite rain from the skies and explode around you. Enemy bullets fly past you in all directions, trenches, cliffs and lakes block your path. Rebel forces appear from caves, strong holds and troop carriers to stop your progress. You must show no mercy. You must not retreat. You must keep pushing yourself further and further into enemy lines, collecting supplies of hand-grenades from defeated outposts, until you reach your final objective, the fortress.

Developed with the aid of Capcom to produce the closest possible home-computer simulation of the original arcade No. 1 hit game. Have you got the skill and stamina to defeat the enemy?

### **SPECTRUM**

#### **Instructions**

To load the game:

1. Ensure the cassette is fully rewound.
2. Type LOAD"" (Enter).
3. Press PLAY on the cassette player.

## **COMMODORE 64 / 128 CASSETTE**

### **Instructions**

To load the game:

1. Ensure the cassette is fully rewound.
2. Press SHIFT and RUN/STOP.
3. Press PLAY on the cassette player.

## **AMSTRAD / SCHNIEDER CASSETTE**

### **Instructions**

The load the game:

1. Ensure the cassette is fully rewound.
2. Press CTRL and ENTER (on the control pad).
3. Press PLAY on the cassette player.

## **COMMODORE 64 / 128 DISC**

### **Instructions**

To load the game:

1. Insert disc.
2. Type LOAD"\*",8,1

## **AMSTRAD / SCHNIEDER DISC**

### **Instructions**

To load the game:

1. Insert disc.
2. Type Run "Commando

## **BBC CASSETTE**

### **Instructions**

To load the game:

1. Ensure the cassette is fully rewound.
2. Type CHAIN ""
3. Press PLAY on the cassette player.

## **SPECTRUM**

### **Controls**

Keyboard:

Left	= 9	Right	= 0
Up	= 2	Down	= W
Fire	= Z	Grenade	= M

Joystick: Cimpatbile with Kempston, Int.II, Cursor and Fuller

## **COMMODORE 64 / 128**

### **Controls**

Joystick: Port 2      Grenade = Space Bar

## **AMSTRAD / SCHNEIDER**

### **Controls**

Keyboard:

Left	= 9	Right	= 0
Up	= 2	Down	= W
Fire	= Z, M	Grenade	= Space Bar

Joystick compatible. Grenade = Space Bar

### **BBC**

#### **Controls**

Keyboard:

Left	= Z	Right	= X
Up	= *:	Down	= ?/
Fire	= RETURN	Grenade	= SHIFT

Joystick compatible. Grenade = Space Bar

### **Object**

The object of the game is to advance as far as possible into enemy lines whilst destroying rebel forces, installations and vehicles. Along the way you should pick up as many boxes of hand grenades as possible so as to replenish your stock.

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### **Guarantee:**

This product has been carefully developed and manufactured to the highest quality standards. Please read carefully the instructions for loading which are included.

In the unlikely event that the product proves to be defective you may obtain immediate free replacement by returning it directly to Elite Systems Limited at the address shown below.

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